UpRC

COLLABORATORS			
	<i>TITLE</i> : UpRC		
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# **Chapter 1**

# **UpRC**

## 1.1 UpRC

UpRC - Aminet Upload Readme Creator Introduction Requirements Installation Copyright / Disclaimer Author About readme files Upload types Usage of UpRC Future History

## 1.2 UpRC

#### Introduction

UpRC is an utility for easy creating Aminet upload readme files. There are some tools available doing this job. But none of them are really useable in my mind and provide all features of the Aminet readmes.

This program is heavily under construction, so you may request some extensions, changes or bugfixes to

me . A note about the Aminet directories page: This page will be never completed. There appear and disappear nearly every week directories. This page will give only an overview and is completely taken from Aminet CD-ROM 27.

## 1.3 UpRC

Requirements

## 1.4 UpRC

This text was taken from the original distribution of textfield.gadget:

```
License for textfield.gadget version 3.1
```

The files included are textfield.gadget and its documentation (not in this package - P.P.).

COPYRIGHT

textfield.gadget 3.1 is Copyright © 1995 Mark Thomas All rights reserved.

DISCLAIMER

```
The files are provided "AS-IS" and with no warranties. Use at your own risk.
```

#### DISTRIBUTION

The files may be distrubuted as needed. That means that for

products that use the textfield.gadget file, only that file needs to be distributed. For development purposes, the gadget and its documentation should be all distributed together.

#### LICENSE

The license is the same for all software, regardless of what type of software the gadget class is used in: commercial, freeware, shareware, or whatever.

- 1) Note in the program and documentation that textfield.gadget is Copyright © 1995 Mark Thomas.
- You must give me a copy (address below) of the software it is used in which includes different versions of the software that use the gadget. There should be no cost to me. The purpose is to track the gadget's usage for future developments.

ADDRESS

Mark Thomas 9036 N. Lamar, Apt. #125 Austin, TX 78753

or

mthomas@zilker.net

#### 1.5 UpRC

Installation

To install the UpRC software use the Installer script for the AT/AI-Installer (available from Aminet).

You should install the setup file and the upload types list from this archive! It's hard to type in all upload types per hand; I've done it for you.

#### 1.6 UpRC

#### Copyright / Disclaimer

This software is FREEWARE. It is freely distributable as long as the archive remains intact, and only a nominal fee is charged for its distribution.

This software is provided "as is" without warranty of any

kind, either expressed or implied. By using it, you agree to accept the entire risk as to the quality and performance of the program.

It's not recommended to include a note into readme files created using UpRC.

The

textfield.gadget
 is Copyright © 1995 Mark Thomas.

#### 1.7 UpRC

Author

```
Peter Palm
Leipziger Straße 2
D-03130 Spremberg N/L
```

EMail: p.palm@t-online.de

If you have any suggestions and/or bug reports write it to my EMail address.

Send me also an email if you just like this proggy :)

#### 1.8 UpRC

#### Usage

It's very simple to use this program. The main window is splitted into several pages. These pages are selectable at the top of the window:

Edit Enter here the readme contents.

Upload types Change/add the upload directory (type).

Settings Global program setups.

Some functions are only available from the program menu like:

Menu "Project"

New

Clear all entries. Open Load any Aminet readme file. Save (as) Save the current readme. About Informations about me Quit Exit UpRC. Menu "Description" This menu is only available if the "Edit/Description" page is active. Clear Clear description contents. Load Load in new description text. Insert

## 1.9 UpRC

Usage of the "Edit" page This page is splitted again into three pages named:

Insert in description.

Required Enter the required entries.

Additional Type here the additional entries.

Description Edit the long description.

If you're not sure about the format of Aminet readme files, read the About readme files chapter now.

#### 1.10 UpRC

Usage of the "Edit - Required" page

You have to enter in the text input gadgets the recommended information about the archive to upload like short description, name of uploader and the name of the author.

To select the upload type (Aminet directory) press the "type button" and select the requested entry in the opened window and do the same in the window opening after that.

Note: All entries at this page are required for creating the Aminet archive readme file but UpRC did'nt check the validity of the entered data!

### 1.11 UpRC

Usage of the "Edit - Additional" page

Here you may enter some additional information about the archive to upload (german short description, replacement information, requirements and version).

If you leave any field empty it will not appear in the readme file later.

At the bottom of this page, you can enter a filename of the corresponding archive file. But this feature is'nt used in this version of UpRC.

#### 1.12 UpRC

Usage of the "Edit - Description" page

You can enter here some additional informations about your archive to upload. This text input field is'nt very configurable so you must include linfeeds by hand (pressing "RETURN").

You should always include one or more linefeeds at the top of the description text for better looking in the result. UpRC can't handle it correctly.

```
There are options to clear
```

, load and insert text from program menu "Description", which is only available at this page.

#### 1.13 UpRC

Usage of the "Upload types" page

At this page, its possible to edit the upload types list. In the left listview are all (current) main upload directories available and by clicking any entry in this list in the right listview all corresponding subdirectories are shown.

The "Save" button will save the complete list forever and the "Use" button store it temporarily. The "Restore" button will load the last saved list again.

The upload type is very important, because many software at the Aminet will appear in wrong directories and never found by the user. So look

to show the descriptions of every upload (sub-)directory taken from Aminet.

### 1.14 UpRC

Usage of the "Settings" page

here

Here you can enter some global program settings:

Font: You may select here the (fixed width sized) font for use in the textfield.gadget display. Default is topaz.font, size 8.

Archive pattern:

Pattern matching for selecting archive file. Default is "(#?.lha|#?.lzx|#?.jpg|#?.mpg)". Don'nt change it. Only these archive/file types are allowed yet to upload into Aminet.

The "Save" button will save the settings forever and the "Use" button store it temporarily. The "Restore" button loads the last saved settings.

If you select "Save" or "Use" also the current window positions are saved.

#### 1.15 UpRC

New project

This menu item will clear all input done by user. It will reset UpRC in the state as at program startup.

#### 1.16 UpRC

Loading readme files

UpRC tries to load any Aminet readme file but it relies on the right syntax

After reading the provided fields, it loads the rest as long description. The optional listing of the archive contents will be leaved out but this part of code did'nt work very intuitive.

#### 1.17 UpRC

Saving readme files

Saves the current entered specifications as a full Aminet upload readme file. All empty areas are not written. UpRC did'nt check if the readme contents going conform with the specifications by the Aminet providers.

## 1.18 UpRC

Clear description

Clears the current description. All text will be lost!

#### 1.19 UpRC

Load description

Load a new text as description for the readme file. Note that any file will be loaded without checking. Make sure you only load real text files.

#### 1.20 UpRC

Insert text into description

Insert text into current description at actual cursor position. You should only load real text files to insert!

# 1.21 UpRC

Future of UpRC

- including list of archive contents into the long description automatically.
- intial program setups provided by tooltypes.
- Better and more error messages in system requesters.
- Clipboard support for textfield.gadget.
- ARexx interface

## 1.22 UpRC

History

V1.1	22.11.1998	8 (minor update)
	- Bug:	Removing entries in the upload types editor did'nt work and will crash
	- Change:	sometimes your Amiga; thanks to Andreas. Note: Upload types editor handling has changed completely.
	- Bug:	
	- Change:	Register titles appears now as single coloured text.
	- Change:	Selecting upload types in the edit window is now possible by doubleclicking at the requested entry.
	- Add:	Selecting textfield.gadget font implemented (fixed width only).
	- Add:	Documentation extended by upload directories descriptions.
	- Bug:	Textfield handling bug removed.
	- Change:	Restoring settings and upload types now works fine.
	- Change:	Distribution field of readme files now supported.
	- Change:	Gadget shortcuts removed. There is a bug in the GUI engine!
	- Bug:	Reading readme files bug (long description) removed.
	- Add:	New menu "description" for long description handling included.
	- Add:	UpRC remembers now last saved window position.
V1.0	07.11.1998	8
	- First re	elease.

### 1.23 UpRC

Informations about readme files and uploading

The following text was taken directly from Aminet:

### UPLOADING INSTRUCTIONS

\_\_\_\_\_

To those who never fully read the README's: Upload foo.readme for foo.lha, where foo.readme contains they keyword Short: plus a 40 character description on the first line. Don't upload if CD releases are a problem.

All others please read below instructions carefully, or your upload is in danger of being deleted. Uploading to Aminet is a bit more complicated than to other places since it's a network of sites and provides more info about files. It's a bit of work for you, but it saves a lot of hassle to the many, many downloaders.

WHAT TO UPLOAD

\_\_\_\_\_

This FTP site is intended for the distribution of any type of freely distributable software. However, due do copyright laws and internet provider restrictions, we have to set the following conditions:

DO NOT UPLOAD:

- Commercial software
- Software that is not OK to distribute on CD (see below for exceptions)
- Samples from copyrighted CD's, TV or radio broadcasts
- Musical mods that are cover versions from copyrighted songs
- Images or animations from copyrighted image sources
- Images depicting persons who didn't agree with the distribution
- Images of sexual content
- GNU software without sources
- Strong cryptography (key length >40 bit)
- GIF/LZW software without telling us by email that you have a license
- GIF pictures
- DMS files

Please respect these conditions, or you could bring Aminet in danger of being shut down.

WHERE TO UPLOAD

Aminet consists of about 30 FTP sites and 60 BBSes that exchange their files. The center of the net is wuarchive.wustl.edu [128.252.135.4]. If possible, upload there. Most other sites (de.aminet.net recommended for Europeans) forward the files to that site and delete them locally, they'll be mirrored back later. Do not upload the same file to multiple Aminet sites.

There are two upload directories on Aminet sites:

pub/aminet/new for public uploads
pub/aminet/priv for private uploads (local to this site)

Uploads in new/ that have no .readme will be deleted since they could be commercial or otherwise suspect. If your upload appears in RECENT within 4 days, everything was fine (don't delete your copy before that happens!). If not, contact aminet@aminet.net

If you provided an Uploader: field, you'll get a mail if we deleted your upload for any reason (e.g. because it was corrupt).

If you have no direct Internet access you can also upload via e-mail. Send a mail with "HELP UPLOAD" in the body to "aminet-server@aminet.net" to get the instructions.

# PUBLIC UPLOADS

The main difference between Aminet and most other ftp sites is that all uploads have a description. They're collected automatically and listed in RECENT and INDEX. These short (40 characters) descriptions come from the .readme files uploaded along with the binaries.

Whenever you upload something, create .readme file for it. An example: Along with PictureView.lha you would upload PictureView.readme. That file could look about like this (no blank lines at the start, and don't include the CUT HERE lines):

------CUT HERE------Short: Shows JPEG & IFF pics. AGA support. V1.2 Uploader: umueller@amiga.icu.net.ch (Urban Mueller) Author: umueller@amiga.icu.net.ch (Urban Mueller) Type: gfx/show

This all new picture displayer is capable of showing almost any image type in any resolution. Main features include: - Scrolling screens - CLI and WB interface .....

-----CUT HERE-----

The meaning of these fields is:

- Short: is the only mandatory field, and has to be in the first line. It lets you specify a 40 character description of your upload, that will be seen and INDEX and RECENT so everyone can easily learn about your upload. Don't repeat the file name here, but if several versions of your archive exist, specify the version number here. Try to explain what the program \*does\*. Music should specify the style and author. Don't boast or use much uppercase.
- Uploader: lets you indicate your email address so we can contact you if something goes wrong (and this happens more often than you think). Please always provide it.
- Author: is the place where you can indicate who created the piece of software you uploaded.
- Type: is the place where you can propose a directory where the file should be moved. Check the file TREE for possible subdirs. If you want a new dir, read info/start/newdir.txt

Now for some completely optional fields:

Kurz: is the German version of Short:

- Replaces: lets you specify files that are superseded by your upload. Give full path, e.g. biz/patch/PageStreamPatch\* Not needed if you overwrite an earlier file with same name.
- Requires: other archives that your upload needs to work, with full path. Also name OS, mem and chipset requirements here.
- Version: the version number of your upload. Don't use version numbers in files names if possible.
- Distribution: lets you specify where your upload is OK to distribute. If you specify the 'NoCD' keyword here, your upload will not appear on the CD's made of this site. If you specify 'Aminet', you only give Aminet the distribution permission.

After a blank line, you may add a longer description, that could for example be the README found inside the archive. Don't rely on people downloading the .readme file, the info found there should be in the archive, as well. Notes:

- If your upload requires a language other than English, please mention that language in the Short: description.
- You can overwrite old versions of your uploads by uploading again using the same file name. This is the preferred way to do updates. However don't update within 10 days of previous upload.
- If you want to make sure your file is not renamed on the CD, only use letters, digits and \_ in the name and make sure the first 8 characters are unique.

FILE NAME CONVENTIONS

The maximum file name length is 18 characters including the archiver suffix (.lha, .lzh). Mixed case is OK, but it should be mainly lowercase. If your file name is generic (ls, pipe), append your initials (pipe-JU). Version numbers are better in the Short: descriptions than in the file name. Also, please do not upload in any other file format than .lha or .lzh. Also, .jpg and .mpg files can be uploaded without putting them in archives. If you're uploading from a PC, you may use .rea instead of .readme. By adhering to these rules you can save a lot of beginners a lot of trouble.

CHECK LIST

\_\_\_\_\_

- Are the archives okay? Use UNIX LhA to find out.
- Is there a .readme for \*every\* file you are about to upload?
- Are the base names of the .readme and the archive the same? Same case?
- Are all archive names 18 characters or shorter?
- Is there a Short: and if possible an Uploader: field in the .readme's?
- Does none of the archives contain copyrighted or Workbench material?
- Is the archive free of BBS ads?

Thanks for checking, you're saving us a lot of work.

#### PRIVATE UPLOADS

\_\_\_\_\_

You may upload files that are not meant to be available to the public to /amiga/priv. Files in there can not be listed, so you have to tell your partner the precise file name. Files remain available at least one week, much longer in most cases. Note that we don't give any warranties about the privacy of the files in there, encrypt them if you like. YOUR COMMENTS

If you have any comments about the policies given, or if you see suspicious, commercial or corrupt files, please immediately send mail to aminet@aminet.net

Descriptions of Aminet directories (incomplete)

# 1.24 UpRC

cloan dbase demo dopus haage misc p5 patch swood

	biz
	comm
	demo
	dev
	disk
	docs
	game
	gfx
	hard
	misc
	mods
	mus
	pix
	text
	util biz – Business software
Data ba Demo Ve Directo Haage & Misc bu Phase5 Commerc	software & support se software rsions ry opus files Partner software & support siness type soft software & support ial software patches d products

comm - (	Communications
amiex	Ami-Express BBS related
bbs	BBS programs
cnet	CNET BBS related
dlg	DLG BBS related
fido	FIDO software
irc	Internet Relay Chat software
mail	Mailing soft
maxs	MaxsBBS related
misc	Misc communications
mmgr	MailManager files
net	Networking
news	Newsreaders
tcp	AmiTCP networking
thor	Thor mail/news system
ums	Universal Message System
uucp	UUCP software
www	World Wide Web software
xeno	Xenolink BBS related
demo - (	Gfx and sound demos
40k	40k intros
aga	Demos requiring AGA chipset
bse	Belgian Scene Event files
euro	Euro demos in file form
file	Single file demos
intro	Intros
mag	Demo coder magazines
sound	Sound oriented demos
ta97	The Assembly 1997 demos
dev - De	evelopment software
amos	AMOS BASIC compiler
asm	Assembly language related
basic	BASIC language related
С	C language related
cross	Cross development
debug	Debugging software
е	E language related
gui	GUI builders
lang	Various languages
m2	Modula-2 related
misc	Misc development software
moni	Monitors/disassemblers
mui	MUI development software
src	Tutorial sources
disk – 1	Disk/Harddisk tools
bakup	Backup software
cache	Disk caching
cdrom	CD-ROM related software
misc	Various disk related tools

docs -	Text documents
anno	Announcement documents
help	Help on various issues
hyper	Hypertext documents
lists	Lists and tables
mags	Magazines
misc	Vatious documents
rview	Amiga product reviews
game -	Games
game	
2play	2 and more player games
actio	Action games
board	Board games
data	Data files for games
demo	Demos of commercial games
gag	Gag programs
hint	Game hint documents
jump	Jump-n-run games
misc	Miscellaneous games
patch	Patches for games
role	Role, adventure games
shoot	Shoot-em-up games
text	Text adventures
think wb	Mind games
QW	Workbench games
gfx - G	raphics
gfx - G 3d	
	raphics 3D graphics software 3D objects
3d	3D graphics software
3d 3dobj	3D graphics software 3D objects
3d 3dobj aga	3D graphics software 3D objects AGA chip set software
3d 3dobj aga board	3D graphics software 3D objects AGA chip set software Custom gfx board software
3d 3dobj aga board conv	3D graphics software 3D objects AGA chip set software Custom gfx board software Gfx conversion tools
3d 3dobj aga board conv edit	3D graphics software 3D objects AGA chip set software Custom gfx board software Gfx conversion tools Paint programs Misc graphics software Pbm+ gfx conversion
3d 3dobj aga board conv edit misc	3D graphics software 3D objects AGA chip set software Custom gfx board software Gfx conversion tools Paint programs Misc graphics software
3d 3dobj aga board conv edit misc pbm show	3D graphics software 3D objects AGA chip set software Custom gfx board software Gfx conversion tools Paint programs Misc graphics software Pbm+ gfx conversion
3d 3dobj aga board conv edit misc pbm show	3D graphics software 3D objects AGA chip set software Custom gfx board software Gfx conversion tools Paint programs Misc graphics software Pbm+ gfx conversion Image/anim displayers Hardware
3d 3dobj aga board conv edit misc pbm show hard -	3D graphics software 3D objects AGA chip set software Custom gfx board software Gfx conversion tools Paint programs Misc graphics software Pbm+ gfx conversion Image/anim displayers Hardware
3d 3dobj aga board conv edit misc pbm show hard - 1 drivr	3D graphics software 3D objects AGA chip set software Custom gfx board software Gfx conversion tools Paint programs Misc graphics software Pbm+ gfx conversion Image/anim displayers Hardware Drivers for hardware
3d 3dobj aga board conv edit misc pbm show hard - f drivr hack misc	3D graphics software 3D objects AGA chip set software Custom gfx board software Gfx conversion tools Paint programs Misc graphics software Pbm+ gfx conversion Image/anim displayers Hardware Drivers for hardware Selfmade hardware
3d 3dobj aga board conv edit misc pbm show hard - f drivr hack misc	3D graphics software 3D objects AGA chip set software Custom gfx board software Gfx conversion tools Paint programs Misc graphics software Pbm+ gfx conversion Image/anim displayers Hardware Drivers for hardware Selfmade hardware Misc hardware related files
3d 3dobj aga board conv edit misc pbm show hard - 1 drivr hack misc misc - 1	3D graphics software 3D objects AGA chip set software Custom gfx board software Gfx conversion tools Paint programs Misc graphics software Pbm+ gfx conversion Image/anim displayers Hardware Drivers for hardware Selfmade hardware Misc hardware related files Miscellaneous
3d 3dobj aga board conv edit misc pbm show hard - 1 drivr hack misc misc - 1 edu	3D graphics software 3D objects AGA chip set software Custom gfx board software Gfx conversion tools Paint programs Misc graphics software Pbm+ gfx conversion Image/anim displayers Hardware Drivers for hardware Selfmade hardware Misc hardware related files Miscellaneous Educational software
3d 3dobj aga board conv edit misc pbm show hard - 1 drivr hack misc misc - 1 edu emu	3D graphics software 3D objects AGA chip set software Custom gfx board software Gfx conversion tools Paint programs Misc graphics software Pbm+ gfx conversion Image/anim displayers Hardware Drivers for hardware Selfmade hardware Misc hardware related files Miscellaneous Educational software Emulations
3d 3dobj aga board conv edit misc pbm show hard - 1 drivr hack misc misc - 1 edu emu kids	3D graphics software 3D objects AGA chip set software Custom gfx board software Gfx conversion tools Paint programs Misc graphics software Pbm+ gfx conversion Image/anim displayers Hardware Drivers for hardware Selfmade hardware Misc hardware related files Miscellaneous Educational software Emulations Children's software
3d 3dobj aga board conv edit misc pbm show hard - 1 drivr hack misc misc - 1 edu emu kids math	3D graphics software 3D objects AGA chip set software Custom gfx board software Gfx conversion tools Paint programs Misc graphics software Pbm+ gfx conversion Image/anim displayers Hardware Drivers for hardware Selfmade hardware Misc hardware related files Miscellaneous Educational software Emulations Children's software Mathematics
3d 3dobj aga board conv edit misc pbm show hard - 1 drivr hack misc misc - 1 edu emu kids math misc	3D graphics software 3D objects AGA chip set software Custom gfx board software Gfx conversion tools Paint programs Misc graphics software Pbm+ gfx conversion Image/anim displayers Hardware Drivers for hardware Selfmade hardware Misc hardware related files Miscellaneous Educational software Emulations Children's software Mathematics Uncategorizable

mods - Music modules

8voic	8-voiced songs
atmos	Atmospheric mods
demo	Demo style music
elbie	Mods by Elbie
funk	Funky/jazzy mods
hardc	Hardcore techno mods
house	House mods
instr	Instrumental mods
jungl	Jungle/Breakbeat mods
k4k	Mods by Kure4Kancer
med	MED modules
melod	Melodic modules
misc	Miscellaneous songs
mpg	Samples in MPEG format
neuro	Mods by Neurodancer
nork	Mods by Nork
piano	Piano mods
pop	Pop music
pro	Protracker songs
rock	Rock'n'Roll
roz	Mods by Roz
sets	Module collections
slow	Slow/melodic mods
smpl	Sound samples
sonor	Mods by Sonority
symph techn	Symphonie format mods Techno music
toady	Mods by Oliver Gonneau
tranc	Trance techno mods
voice	Music with voices
xceed	Mods by X-Ceed
xm	Multichannel XM mods
23111	
mus – Mi	usical software
edit	Composing software
midi	MIDI software
misc	Miscelleanous
play	Sound players
pix - P:	ictures
3dani	3D animations
anim	Animations
art	Hand drawn imagery
back	Backdrop images
boot	Boot pictures
eric	Eric Schwartz anims
fract	Fractals
heiko	Traces by Heiko Popp
icon	Icons and backdrops
illu	Illustrations
imagi	Imagine traces
irc	The people on IRC
jason	Jason Jordache illustration
misc	Miscellaneous images

mpg	MPEG video streams
mwb	MagicWB icons
nicon	NewIcons
trace	Raytraced pictures
vehic	Vehicle images
views	Scenery, countries
wb	Example WB screens

text - Text related

dtpDesk top publishingeditEditorsfontFonts of all formatshyperHypertext toolsmiscMisc text softwareprintPrinting toolsshowText displayers	bfont	Bitmap fonts
font Fonts of all formats hyper Hypertext tools misc Misc text software print Printing tools	dtp	Desk top publishing
hyper Hypertext tools misc Misc text software print Printing tools	edit	Editors
misc Misc text software print Printing tools	font	Fonts of all formats
print Printing tools	hyper	Hypertext tools
1 5	misc	Misc text software
show Text displayers	print	Printing tools
	show	Text displayers

util - Utilities

ucii	001110100
app	Appicons, appwindows
arc	Archivers
batch	Script software
blank	Screen blankers
boot	Startup sequence software
cdity	Commodity type software
cli	Command line interface
conv	File conversion
crypt	Encryption tools
dir	Directory utilities
dtype	Datatypes for OS 3.x
gnu	GNU utilities
libs	Libraries
misc	Miscellaneous
moni	System monitors
mouse	Mouse accelerators
pack	Packers
rexx	AREXX tools
sys	Commo file replacements
time	Clocks and timing
virus	Virus checkers
wb	Workbench utilities